Burhan Tekcan

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EDUCATION

King's College London

London, United Kingdom

Master of Science in Computer Science (Artificial Intelligence)

Aug. 2021 - July 2025

• Predicted: First Class Honours

Christ's College Finchley

London, United Kingdom

 A^* - Mathematics, A^* - Further Mathematics, A^* - Computer Science, A - Physics

Sept. 2019 - June 2021

EXPERIENCE

Software Development Intern

June 2024 – August 2024

 $S \& P \ Global$

 $London, \ UK$

- Produced a scalable serverless solution for generating batch reports, reducing RDS instance costs by 67%
- Utilised Apache Spark, AWS S3, Athena and Lambda to perform operations producing requested reports
- Implemented an improved pipeline for writing measures to PostgreSQL database

Solutions Intern August 2023

Schroders London, UK

- Created a tool to evaluate multiple large datasets against set ESG criteria
- Produced a graphing system to output ESG evaluations based on provided tickers
- Reduced team workload for each client's portfolio through assembled tools

Polygon Hackathon October 2022

Polygon x EasyA

London, UK

- Led a team of 4 to produce a decentralised loyalty scheme web app using Polygon's Lens protocol and PolygonId
- Presented within 24 hours to a judging panel and won 3rd place amongst 50+ teams

Projects

Quality constraints for minimal perturbation problems | Python, NumPy, Pandas, PuLP

- 75-page dissertation project on university timetable optimisation using integer programming
- Implemented novel quality optimisation structure utilising weighted soft constraints
- Modelled university timetable, location and personnel availability to use within the objective function

Habitopia | Typescript, React Native, AWS Amplify, Git

- Working in a team of 9, designed and developed a social habit-building mobile app
- Developed a real-time live leaderboard system using AWS Amplify and Typescript
- Designed and developed front-end components, and unit testing performed with Jest

Lexer, parser & compiler | Scala

- Developed functional programming language that can be compiled to LLVM-IR code using Scala
- Gained a fundamental understanding of lexers, parse trees, abstract-syntax trees and language compilation

Pacman AI | Python

- Developed a Q-Learning agent for Pacman written in Python, achieving a 90% win-rate
- Constructed a neural-network classifier with a single hidden layer and ReLU activation for a Pacman agent
- Attained comprehensive knowledge of reinforcement learning techniques, reward function design, and function approximation methods

TECHNICAL SKILLS

Languages: Java, Python, SQL (Postgres, MySQL, SQLite, Trino), HTML/CSS, Scala, Typescript Frameworks & Libraries: React Native, JUnit, Jest, Pandas, NumPy, Matplotlib, PuLP, SciPy

Developer Tools: Git, Docker, AWS Services (S3, Lambda, Athena, Amplify, EMR, RDS), Jira, Figma, Vercel